**RESEARCH PROJECT QUESTIONS**

**Title of Project: BEYOND BUTTONS : RETHINKING CONTROL**

# Researcher Declaration

* Have you been informed of what to expect from this playtesting session?
* Have you been informed that your participation in this playtesting session is voluntary and consent can be withdrawn at any time?
* Have you been informed that you may omit answering any questions you do not wish to answer?
* Have you been informed that your data will be treated with full confidentiality and that, if published, every effort will be made to ensure it will not be identifiable as yours?
* Have you been informed that you will be given the opportunity to be debriefed at the end of the playtesting session, if you wish to find out more about the study and its results?

# Consent To Record

* Do you give consent to be recorded
  + No
  + Audio Only
  + Video & Audio – No Face
  + Video & Audio

# Participant Information

* What age range do you fall into?
* What is your experience with current videogames?
* What control systems do you use to play videogames if any?
* What is your experience with playing videogames involving peripheral control systems not listed in the prior question?

# Post-Playtesting Session – Experimental Peripheral System (EPS)

* Which experimental peripheral system did you use in the session?
* Which Control System felt easier to use?
* Which Control System felt more immersive?
* Which Control System felt more entertaining?
* Which Control System felt more intuitive?
* What are your thoughts on the EPS that you used?

# Post-Playtesting Session – Summary

* What are your feelings on the feasibility of this project in game development - How much do you agree with the following statements
  + I would like to see more games companies create games with experimental systems in mind
  + I would buy specialised peripherals with experimental systems if they were available.